Sparsity and smoothness via the fused lasso

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Summary

The lasso (Tibshirani 1996) penalizes a least squares regression by the sum of the absolute values (L_1 norm) of the coefficients. The form of this penalty encourages sparse solutions, that is, having many coefficients equal to zero. Here we propose the "fused lasso", a generalization of the lasso designed for problems with features that can be ordered in some meaningful way. The fused lasso penalizes both the L_1 norm of the coefficients and their successive differences. Thus it encourages both sparsity

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of the coefficients and sparsity of their differences, that is, local constancy of the coefficient profile. The fused lasso is especially useful when the number of features p is much greater than N, the sample size. The technique is also extended to the "hinge" loss function that underlies the support vector classifier. We illustrate the methods on examples from protein mass spectroscopy and gene expression data.

1. Introduction

We consider a prediction problem with N cases having outcomes $y_1, y_2, \ldots y_N$ and features x_{ij}, $i = 1, 2, \ldots N$, $j = 1, 2, \ldots p$. The outcome can be quantitative, or equal to zero or one, representing two classes like "healthy" and "diseased". We also assume that the x_{ij} are realizations of features X_j that can be ordered as $X_1, X_2, \ldots X_p$ in some meaningful way. Our goal is to predict Y from $X_1, X_2, \ldots X_p$. We are especially interested in problems for which $p \gg N$. A motivating example comes from protein mass spectroscopy, in which we observe, for each blood serum sample i, the intensity x_{ij} for many *time of flight* values t_j. Time of flight is related to the mass over charge ratio (m/z) of the constituent proteins in the blood. Figure 1 shows an example taken from Adam et al. (2003). It shows the average spectra for healthy patients and those with prostate cancer. There are 48,538 m/z sites in total. The full dataset consists of 157 healthy patients and 167 with cancer, and the goal is to find m/z sites that discriminate between the two groups. There has been much interest in this problem in the past few years, see e.g. Petricoin et al. (2002b) and Adam et al. (2003).

In other examples, the order of the features may not be fixed a priori but may instead be estimated from the data. An example is gene expression data measured

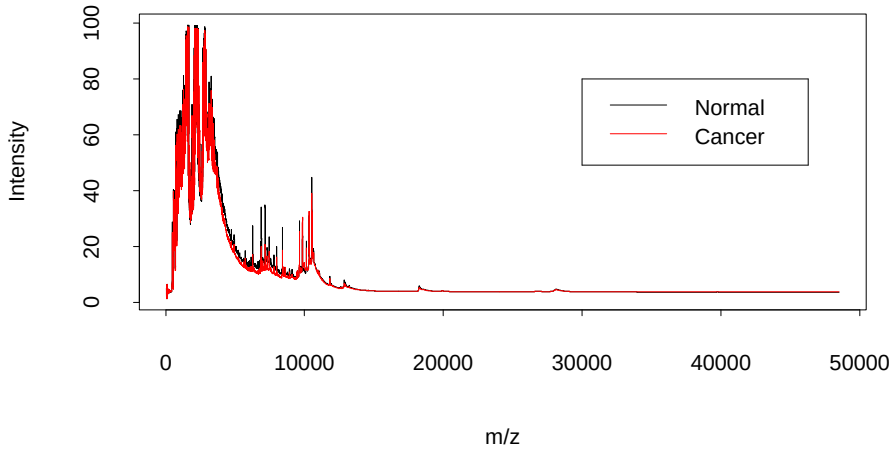

Figure 1: *Protein mass spectroscopy data: average profiles from normal and prostate cancer patients.*

from a microarray. Hierarchical clustering can be used to estimate an ordering of the genes, putting correlated genes near one another in the list. We illustrate our methods on both protein mass spectroscopy and microarray data in this paper.

In Section 2 we define the fused lasso and illustrate it on a simple example. Section 3 describes computation of the solutions.Section 4 explores asymptotic properties. In section 5 we relate the fused lasso to soft-threshold methods and wavelets. Degrees of freedom of the fused lasso fit are discussed in section 6. A protein mass spectroscopy dataset on prostate cancer is analyzed in section 7, while section 8 carries out a simulation study. Application of the method to unordered features is discussed in section 9 and illustrated on a microarray dataset in section 9·1. The hinge loss function and support vector classifiers are addressed in section 10.

2. The lasso and fusion

We begin with a standard linear model

$$y_i = \sum_j x_{ij}\beta_j + \epsilon_i \tag{1}$$

with the errors ϵ_i having mean zero and constant variance. We also assume that the predictors are standardized to have mean zero and unit variance, and the outcome y_i has mean zero. Hence we don't need an intercept in the model (1).

We note that p may be larger then N, and typically is much larger than N in the applications that we consider. Many methods have been proposed for regularized or penalized regression, including ridge regression (Hoerl & Kennard 1970), partial least squares (Wold 1975) and principal components regression. Subset selection is more discrete, either including or excluding predictors from the model. The lasso (Tibshirani 1996) is similar to ridge regression, but uses the absolute values of the coefficients rather than their squares. The lasso finds the coefficients $\hat{\beta} = (\hat{\beta}_1, \hat{\beta}_2, \ldots \hat{\beta}_p)$ satisfying

$$\hat{\beta} = \text{argmin} \sum_i (y_i - \sum_j x_{ij}\beta_j)^2 \quad \text{subject to} \sum_j |\beta_j| \leq s. \tag{2}$$

The bound s is a tuning parameter: for sufficiently large s we obtain the least squares solution, or one of the many possible least squares solutions if $p > N$. For smaller values of s, the solutions are sparse; that is, some components are exactly zero. This is attractive from a data analysis viewpoint, as it selects the important predictors and discards the rest. In addition, since the criterion and constraints in (2) are convex, the problem can be solved even for large p (e.g. $p = 40,000$) by quadratic programming methods. We discuss computation in detail in section 3.

Unlike the lasso, ridge regression, partial least squares and principal components regression do not produce sparse models. Subset selection does produce sparse models but is not a convex operation; best subsets selection is combinatorial and is not practical for $p > 30$ or so.

The lasso can be applied even if $p > N$, and it has a unique solution assuming no two predictors are perfectly collinear. An interesting property of the solution is the fact that the number of non-zero coefficients is at most $\min(N, p)$. Thus if $p = 40,000$ and $N = 100$, at most 100 coefficients in the solution will be non-zero. The "basis pursuit" signal estimation method of Chen et al. (1998) uses the same idea as the lasso, but applied in the wavelet or other domains.

One drawback of the lasso in the present context is the fact that it ignores ordering of the features, of the type we are assuming in this paper. For this purpose, we propose the *fused lasso* defined by

$$\hat{\beta} = \text{argmin} \sum_i (y_i - \sum_j x_{ij}\beta_j)^2$$
$$\text{subject to} \sum_{j=1}^{p} |\beta_j| \le s_1 \qquad \text{and} \quad \sum_{j=2}^{p} |\beta_j - \beta_{j-1}| \le s_2 \tag{3}$$

The first constraint encourages sparsity in the coefficients; the second constraint encourages sparsity in their differences; that is, flatness of the coefficient profiles β_j as a function of j. The term "fusion" is borrowed from Land & Friedman (1996), who proposed the use of a penalty of the form $\sum_j |\beta_j - \beta_{j-1}|^\alpha \le s_2$ for various values of α, especially $\alpha = 0, 1, 2$. They did not consider the use of penalties on both $\sum_j |\beta_j - \beta_{j-1}|$ *a*nd $\sum_j |\beta_j|$ as in (3). Figure 2 gives a schematic view.

Figure 3 illustrates these ideas on a simulated example. There are $p = 100$ predic-

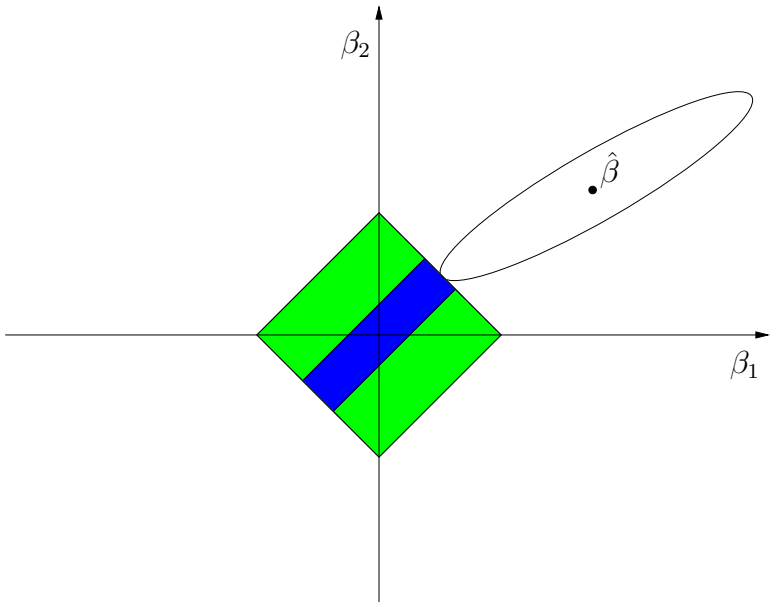

Figure 2: *Schematic of fused lasso, for case $N > p = 2$. We seek the first time that the contours of the sum of squares loss function (ellipse) satisfies $\sum_j |\beta_j| = s_1$ (green diamond) and $\sum_j |\beta_j - \beta_{j-1}| = s_2$ (blue slab).*

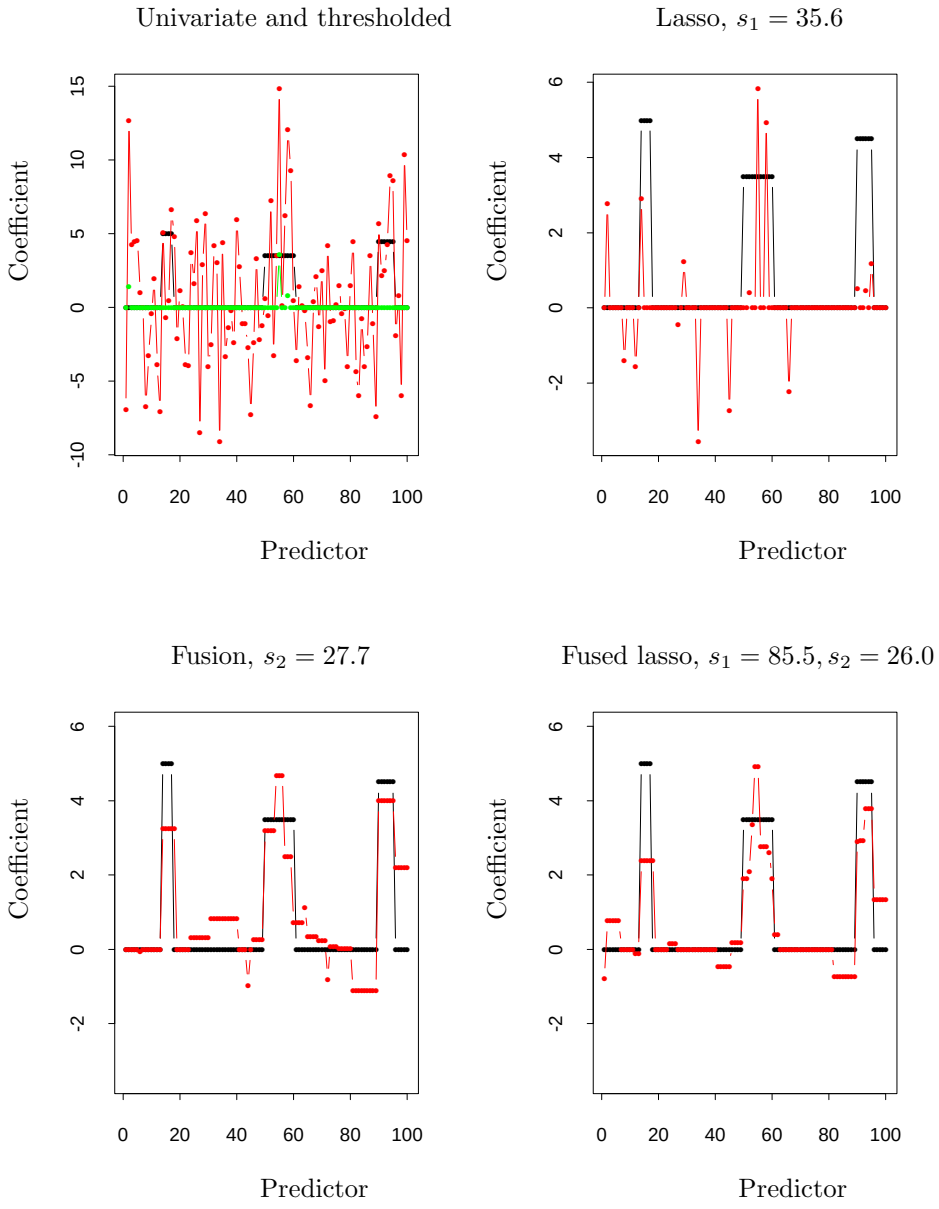

Figure 3: *Simulated example, with* $p = 100$ *predictors having coefficients shown by the black lines in each panel. The top left panel shows the univariate regression coefficients (red) and a soft-thresholded version of them (green). The top right panel shows the lasso solutions (red), using* $s_1 = 35.6, s_2 = \infty$*. The bottom left panel shows the fusion estimate, using* $s_1 = \infty$ *and* $s_2 = 26$*. These values of* s_1 *and* s_2 *were the ones that minimized the estimated test set error. Finally the bottom right panel shows the fused lasso, using* $s_1 = \sum_j |\beta_j|$ *and* $s_2 = \sum_j |\beta_j - \beta_{j-1}|$*,* β *being the true set of coefficients.*

tors and $N = 20$ samples. The data were generated from a model $y_i = \sum_j x_{ij}\beta_j + \epsilon_i$ where the x_{ij} are standard Gaussian, $\epsilon_i \sim N(0, \sigma^2)$ with $\sigma = .75$, and there are 3 blocks of consecutive non-zero β_j's shown by the black points in each of the panels. The top left panel shows the univariate regression coefficients (red) and a soft-thresholded version of them (green). The top right panel shows the lasso solutions (red), using $s_1 = 35.6, s_2 = \infty$. The bottom left panel show the fusion estimate, using $s_1 = \infty$ and $s_2 = 26$. These values of s_1 and s_2 were the ones that minimized the estimated test set error. Finally the bottom right panel shows the fused lasso, using $s_1 = \sum_j |\beta_j|$ and $s_2 = \sum_j |\beta_j - \beta_{j-1}|$, β being the true set of coefficients. The fused lasso does the best job in estimating the true underlying coefficients. However the fusion method (bottom left panel) performs as well as the fused lasso does in this example.

Figure 4 shows another example, with the same setup as in Figure 3 except that $\sigma = .05$ and β has two non-zero areas— a spike at $m/z = 10$, and a flat plateau between 70 and 90. As in the previous example, the bounds s_1, s_2 were chosen in each case to minimize prediction error. The lasso performs poorly; fusion captures the plateau but does not clearly isolate the peak at $m/z = 10$. The fused lasso does a good job overall.

An alternate formulation would use a second penalty of the form $\sum_j (\beta_j - \beta_{j-1})^2 \leq s_2$ in place of $\sum_j |\beta_j - \beta_{j-1}| \leq s_2$ (also suggested by a referee). However this has the analogous drawback as the use of $\sum \beta_j^2$ compared to $\sum_j |\beta_j|$: it does not produce sparse solution, where sparsity refers to the first differences $\beta_j - \beta_{j-1}$. The penalty $\sum_j (\beta_j - \beta_{j-1})^2 \leq s_2$ does not produce a simple piecewise constant solution, but rather a "wiggly" solution that is less attractive for interpretation. The penalty

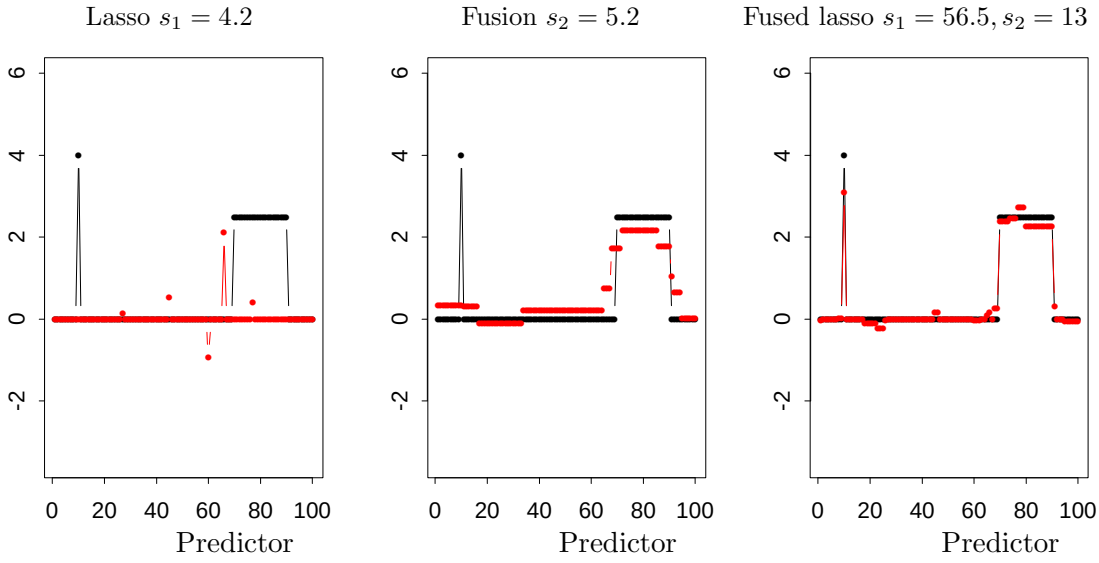

Figure 4: *Simulated example with only two areas of non-zero coefficients (black points and lines). Red points are the estimated coefficients from each method.*

$\sum_j |\beta_j - \beta_{j-1}| \leq s_2$ gives a piecewise constant solution, and this corresponds to a simple averaging of the features.

3. Computational approach

3·1. *Fixed s_1, s_2*

Criterion (3) leads to a quadratic programming problem. For large p, the problem is difficult to solve and special care must be taken to avoid the use of p^2 storage elements. We use the two-phase active set algorithm `sqopt` of Gill et al. (1999), which is designed for quadratic programming problems with sparse linear constraints.

Let $\beta_j = \beta_j^+ - \beta_j^-$ with $\beta_j^+, \beta_j^- \geq 0$. Define $\theta_j = \beta_j - \beta_{j-1}$ for $j > 1$ and $\theta_1 = \beta_1$. Let $\theta_j = \theta_j^+ - \theta_j^-$ with $\theta_j^+, \theta_j^- \geq 0$. Let L be a $p \times p$ matrix with $L_{ii} = 1$ and

$L_{i+1,i} = -1$, and $L_{ij} = 0$ otherwise. Hence $\theta = L\beta$. Let e be a column p-vector of ones, and I be the $p \times p$ identity matrix.

Let X be the $N \times p$ matrix of features, y and β be N and p-vectors of outcomes and coefficients, respectively. We can write problem (3) as

$$\hat{\beta} = \quad \text{argmin}(y - X\beta)^T(y - X\beta) \tag{4}$$

$$\text{subject to} \quad \begin{pmatrix} -a_0 \\ 0 \\ 0 \\ 0 \end{pmatrix} \leq \begin{pmatrix} L & 0 & 0 & -I & I \\ I & -I & I & 0 & 0 \\ 0 & e^T & e^T & 0 & 0 \\ 0 & 0 & 0 & e_0^T & e_0^T \end{pmatrix} \begin{pmatrix} \beta \\ \beta^+ \\ \beta^- \\ \theta^+ \\ \theta^- \end{pmatrix} \leq \begin{pmatrix} a_0 \\ 0 \\ s_1 \\ s_2 \end{pmatrix}, \tag{5}$$

in addition to the non-negativity constraints $\beta^+, \beta^-, \theta^+, \theta^- \geq 0$. The big matrix is of dimension $2p + 2$ by $5p$, but has only $11p - 1$ non-zero elements. Here $a_0 = (\infty, 0, 0 \ldots 0)$. Since $\beta_1 = \theta_1$, setting its bounds at $\pm\infty$ avoids a "double" penalty for $|\beta_1|$. Similarly e_0 equals e, with the first compoent set to zero.

The `sqopt` package requires the user to write a procedure that computes X^TXv for p-vectors v that are under consideration. For many choices of the bounds s_1, s_2, the vector v is very sparse and and hence X^TXv can be efficiently computed. The algorithm is also well suited for "warm starts": starting at a solution for a given s_1, s_2, the solution for a nearby values of these bounds can be found relatively quickly.

3·2. Search strategy

For moderate-sized problems ($p \simeq 1000, N \simeq 100$ say), the above procedure is sufficiently fast that it can be applied over a grid of s_1, s_2 values. For larger problems,

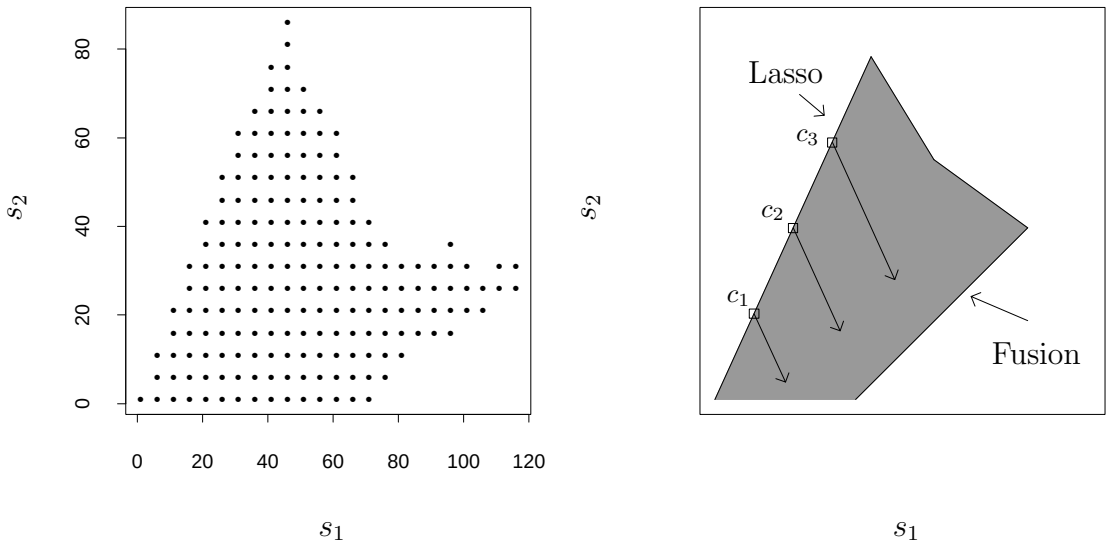

Figure 5: *Simulated example of Figure 3. Left panel shows attainable values of bounds s_1 and s_2. Right panel shows a schematic of the search process for the fused lasso, described in the text.*

a more restricted search is necessary. We first exploit the fact that the complete sequence of lasso and fusion problems can be solved efficiently using the LAR (least angle regression) procedure (Efron et al. 2002). The fusion problem is solved by first transforming X to $Z = XL^{-1}$ with $\theta = L\beta$, applying LAR and then transforming back.

For a given problem, only some values of the bounds (s_1, s_2) will be attainable; that is, the solution vector satisfies both $\sum_j |\hat{\beta}_j| = s_1$ and $\sum_j |\hat{\beta}_j - \hat{\beta}_{j-1}| = s_2$. The left panel of Figure 5 shows the attainable values for our simulated data example.

The right panel of Figure 5 is a schematic of the search strategy. Using the LAR procedure as above, we obtain solutions for bounds $(s_1(i), \infty)$, where $s_1(i)$ is the bound giving a solution with i degrees of freedom. [We discuss the "degrees of

freedom" of the fused lasso fit in Section 6.] We use the lasso sequence of solutions and cross-validation or a test set, to estimate an optimal degrees of freedom $\hat{i}$. Now let $s_{2max}(s_1(\hat{i})) = \sum_j |\hat{\beta}_j(s_1(\hat{i})) - \hat{\beta}_{j-1}(s_1(\hat{i}))|$. This is the largest value of the bound s_2 at which it affects the solution. The point c_2 in the figure is $[s_1(\hat{i}), s_{2max}(s_1(\hat{i}))]$. We start at c_2 and fuse the solutions by moving in the direction $(1, -2)$. In the same way, we define points c_1 to be the solution with degrees of freedom $\hat{i}/2$ and c_3 to have degrees of freedom $(\hat{i} + \min(N, p))/2$, and fuse the solutions from those points. The particular direction $(1, -2)$ was chosen by empirical experimentation. We are typically not interested in solutions near the pure fusion model (lower right boundary), and this search strategy tries to cover (roughly) the potentially useful values of (s_1, s_2). This strategy is used in the real examples and simulation study, discussed later in the paper.

For real data sets, we apply this search strategy to a training set and then evaluate the prediction error over a validation set. This can be done with a single training/validation split, or through 5 or 10 fold cross-validation. These are illustrated in the examples later in the paper.

Table 1 shows some typical computation times for problems of various dimensions, on a 2.4 Ghz Xeon Linux computer. Some further discussion of computational issues can be found in Section 11.

p	N	Start	Time
100	20	Cold	.09s
500	20	Cold	1.0s
1000	20	Cold	2.0s
1000	200	Cold	30.4s
2000	200	Cold	2.0min
2000	200	Warm	16.6s

Table 1: *Timings for typical runs of fused lasso program*

4. Asymptotic properties

In this section we derive results for the fused lasso, analogous to those for the lasso (Knight & Fu 2000). The penalized least squares criterion

$$\sum_{i=1}^{N}(y_i - \boldsymbol{x}_i^T\beta)^2 + \lambda_N^{(1)}\sum_{j=1}^{p}|\beta_j| + \lambda_N^{(2)}\sum_{j=2}^{p}|\beta_j - \beta_{j-1}| \tag{6}$$

with $\beta = (\beta_1, \beta_2, \ldots \beta_p)^T$, $\boldsymbol{x}_i = (x_{i1}, x_{i2}, \ldots x_{ip})^T$, and the Lagrange multipliers $\lambda_N(1), \lambda_N(2)$ are functions of the sample size N.

For simplicity, we assume that p is fixed with $N \to \infty$. Note that these are not particularly realistic asymptotic conditions: we would prefer to have $p = p_N \to \infty$ as $N \to \infty$. A result along these lines is probably attainable. However the following theorem adequately illustrates the basic dynamics of the fused lasso.

THEOREM. If $\lambda_N^{(\ell)}/\sqrt{N} \to \lambda_0^{(\ell)} \geq 0$ $(\ell = 1, 2)$ and

$$C = \lim_{N\to\infty}\frac{1}{N}\sum_{i=1}^{N}\boldsymbol{x}_i\boldsymbol{x}_i^T$$

is non-singular then

$$\sqrt{N}(\widehat{\beta}_N - \beta) \to_d \text{argmin}(V),$$

where

$$\begin{aligned} V(\boldsymbol{u}) &= -2\boldsymbol{u}^T\boldsymbol{W} + \boldsymbol{u}^T C\boldsymbol{u} + \lambda_0^{(1)} \sum_{j=1}^{p} [u_j \text{sign}(\beta_j) I(\beta_j \neq 0) + |u_j| I(\beta_j = 0)] \\ &\quad + \lambda_0^{(2)} \sum_{j=2}^{p} [(u_j - u_{j-1}) \text{sign}(\beta_j - \beta_{j-1}) I(\beta_j \neq \beta_{j-1}) + |u_j - u_{j-1}| I(\beta_j = \beta_{j-1})] \end{aligned}$$

and $\boldsymbol{W}$ has a $\mathcal{N}(\boldsymbol{0}, \sigma^2 C)$ distribution.

Proof. Define $V_N(\boldsymbol{u})$ by

$$\begin{aligned} V_N(\boldsymbol{u}) &= \sum_{i=1}^{N} [(\varepsilon_i - \boldsymbol{u}^T \boldsymbol{x}_i/\sqrt{N})^2 - \varepsilon_i^2] + \lambda_N^{(1)} \sum_{j=1}^{p} \left[|\beta_j + u_j/\sqrt{N}| - |\beta_j| \right] \\ &\quad + \lambda_N^{(2)} \sum_{j=2}^{p} \left[|\beta_j - \beta_{j-1} + (u_j - u_{j-1})/\sqrt{N}| - |\beta_j - \beta_{j-1}| \right] \end{aligned}$$

(where $\boldsymbol{u} = (u_0, u_1, \cdots, u_p)^T$) and note that V_N is minimized at $\sqrt{N}(\widehat{\beta}_N - \beta)$. First note that

$$\sum_{i=1}^{N} [(\varepsilon_i - \boldsymbol{u}^T \boldsymbol{x}_i/\sqrt{N})^2 - \varepsilon_i^2] \to_d -2\boldsymbol{u}^T\boldsymbol{W} + \boldsymbol{u}^T C\boldsymbol{u}$$

with finite dimensional convergence holding trivially. We also have

$$\lambda_N^{(1)} \sum_{j=1}^{p} \left[|\beta_j + u_j/\sqrt{N}| - |\beta_j| \right] \to \lambda_0^{(1)} \sum_{j=1}^{p} [u_j \text{sign}(\beta_j) I(\beta_j \neq 0) + |u_j| I(\beta_j = 0)]$$

and

$$\begin{aligned} &\lambda_N^{(2)} \sum_{j=2}^{p} \left[|\beta_j - \beta_{j-1} + (u_j - u_{j-1})/\sqrt{N}| - |\beta_j - \beta_{j-1}| \right] \\ \to\ &\lambda_0^{(2)} \sum_{j=2}^{p} [(u_j - u_{j-1}) \text{sign}(\beta_j - \beta_{j-1}) I(\beta_j \neq \beta_{j-1})] \\ &\quad + \lambda_0^{(2)} \sum_{j=2}^{p} [|u_j - u_{j-1}| I(\beta_j = \beta_{j-1})] . \end{aligned}$$

Thus $V_N(\boldsymbol{u}) \to_d V(\boldsymbol{u})$ (as defined above) with the finite dimensional convergence holding trivially. Since V_N is convex and V has a unique minimum, it follows (Geyer 1996) that

$$\operatorname{argmin}(V_N) = \sqrt{N}(\widehat{\beta}_N - \beta) \to_d \operatorname{argmin}(V). \qquad \square$$

As a simple example, suppose that $\beta_1 = \beta_2 \neq 0$. Then the joint limiting distribution of

$$\left(\sqrt{N}(\widehat{\beta}_{1N} - \beta_1), \sqrt{N}(\widehat{\beta}_{2N} - \beta_2)\right)$$

will have probability concentrated on the line $u_1 = u_2$ when $\lambda_0^{(2)} > 0$. When $\lambda_0^{(1)} > 0$, we would see a lasso-type effect on the univariate limiting distributions, which would result in a shift of probability to the negative side if $\beta_1 = \beta_2 > 0$ and a shift of probability to the positive side if $\beta_1 = \beta_2 < 0$.

5. Soft-thresholding and wavelets

5·1. Soft-thresholding estimators

Consider first the lasso problem with orthonormal features and $N > p$. That is, in the fused lasso problem (3) we take $s_2 = \infty$ and we assume that $X^T X = I$. Then if $\tilde{\beta}_j$ are the univariate least squares estimates, the lasso solutions are soft-threshold estimates:

$$\hat{\beta}_j(\gamma_1) = \operatorname{sign}(\tilde{\beta}_j) \cdot (|\tilde{\beta}_j| - \gamma_1)_+, \tag{7}$$

where γ_1 satisfies $\sum_j |\hat{\beta}_j(\gamma_1)| = s_1$.

Corresponding to this, there is a special case of the fused problem that also has an explicit solution. We take $s_1 = \infty$ and let $\theta = L\beta$, $Z = XL^{-1}$. Note that L^{-1}

is a lower-triangular matrix of ones, and hence the components of Z are the "right" cumulative sums of the x_{ij} across j. This gives a lasso problem for (Z, y) and the solutions are

$$\hat{\theta}_j(\gamma_2) = \text{sign}(\tilde{\theta}_j) \cdot (|\tilde{\theta}_j| - \gamma_2)_+, \tag{8}$$

provided $Z^T Z = I$, or equivalently, $X^T X = L^T L$. Here γ_2 satisfies $\sum_j |\hat{\theta}_j(\gamma_2)| = s_2$. The matrix $L^T L$ is tri-diagonal, with 2s on the diagonal and -1s on the off-diagonals.

Of course we can't have both $X^T X = I$ and $X^T X = L^T L$ at the same time. But we can construct a scenario for which the fused lasso problem has an explicit solution. We take $X = UL^{-1}$ with $U^T U = I$, and assume that the full least squares estimates $\beta' = (X^T X)^{-1} X^T y$ are non-decreasing: $0 \leq \beta'_1 \leq \beta'_2 ... \leq \beta'_p$. Finally, we set $s_1 = s_2 = s$. Then the fused lasso solution soft-thresholds the full least squares estimates β' from the right:

$$\hat{\beta} = (\beta'_1, \beta'_2, \ldots \beta'_k, \lambda, 0, 0, \ldots 0) \tag{9}$$

where $\sum_1^k \beta'_j + \lambda = s$. However this setup does not seem to be very useful in practice, as its assumptions are quite unrealistic.

5·2. Basis Transformations

A transform approach to the problem of this paper would go roughly as follows. We model $\beta = W\gamma$, where the columns of W are appropriate bases. For example, in our simulated example we might use Haar wavelets. Then we can write $X\beta = X(W\gamma) = (XW)\gamma$. Operationally, we transform our features to $Z = XW$ and fit y to $Z\gamma$, either by soft-thresholding or by lasso, giving $\tilde{\gamma}$. Finally we map back to

get $\tilde{\beta} = W\tilde{\gamma}$. Note that soft-thresholding implicitly assumes that the Z basis is orthonormal, that is $Z^T Z = I$.

This procedure seeks a sparse representation of the βs in the transformed space. In contrast, the lasso and simple soft-thresholded estimates (7) seek a sparse representation of the βs in the original basis.

The fused lasso is more ambitious: it uses two basis representations X and $Z = XL^{-1}$, and seeks a representation that is sparse in both spaces. It does not assume orthogonality, since this cannot hold simultaneously in both representations. The price for this ambition is an increased computational burden.

Figure 6 shows the results of applying soft-thresholding (left panel) or the lasso (right panel) in the space of Haar wavelets coefficients, and then transforming back to the original space. For soft-thresholding, we used the level-dependent threshold $\sigma\sqrt{2\log N_j}$, where N_j is the number of wavelet coefficients at the given scale, and σ was chosen to minimize test error (see e.g. Donoho & Johnstone (1994)). For the lasso, we chose the bound s_1 to minimize test error. The resulting estimates are not very accurate, especially that from the lasso. This may be partly due to the fact that the wavelet basis is not translation invariant. Hence if the nonzero coefficients are not situated near a power of two along the feature axis, the wavelet basis will have difficulty representing it.

6. Degrees of freedom of the fused lasso fit

It is useful to consider how many "degrees of freedom" are used in a fused lasso fit $\hat{y} = X\hat{\beta}$ as s_1, s_2 are varied. Efron et al. (2002) consider a definition of degrees of

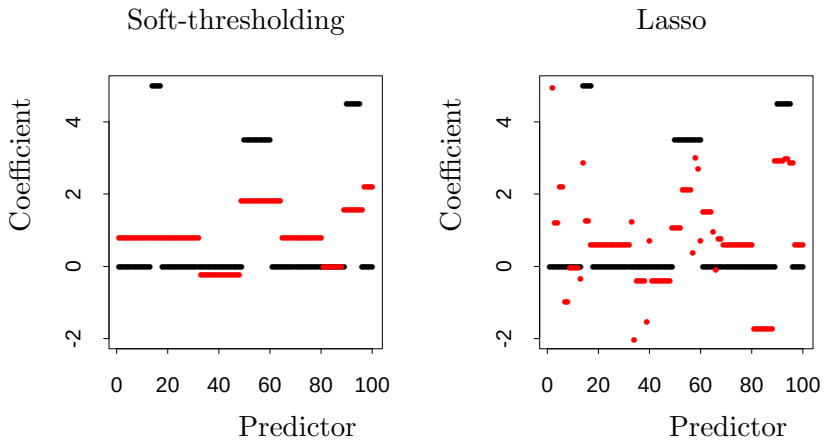

Figure 6: *Simulated example of Figure 3. Left panel: true coefficients (black), and estimated coefficients (red) obtained from transforming to a Haar wavelet basis, thresholding, and transforming back. Right panel: same procedure was carried out, except that the lasso was applied to the Haar coefficients (rather than soft-thresholding).*

freedom using the formula of Stein (1981):

$$\mathrm{df}(\hat{y}) = \frac{1}{\sigma^2}\sum_{i=1}^{N}\mathrm{cov}(y_i, \hat{y}_i). \tag{10}$$

Here σ^2 is the variance of y_i with X fixed, and cov refers to covariance with X fixed. For a standard multiple linear regression with $p < N$ predictors, $\mathrm{df}(\hat{y})$ reduces to p. Now in the special case of an orthonormal design ($X^T X = I$), the lasso estimators are simply the soft-threshold estimates (7), and Efron et al. (2002) show that the degrees of freedom equals the number of non-zero coefficients. They also prove this for the LAR and lasso estimators under a "positive cone condition", which implies that the estimates are monotone as a function of the L_1 bound s_1. The proof in the orthonormal case is simple: it uses Stein's formula

$$\frac{1}{\sigma^2}\sum_{i=1}^{N}\mathrm{cov}(y_i, g_i) = \mathrm{E}\left(\sum_i \partial g(y)/\partial y_i\right). \tag{11}$$

Here $y = (y_1, y_2, \ldots y_N)$ is a multivariate normal vector with mean μ and covariance I, and $g(y)$ is an estimator, an almost differentiable function from $\mathbb{R}^N$ to $\mathbb{R}^N$. For the lasso with orthonormal design, we rotate the basis so that $X = I$, and hence from (7), $g(y)$ equals $\text{sign}(y_i)(|y_i| - \gamma_1)$. The derivative $\partial g(y)/\partial y_i$ equals 1 if the ith component is non-zero, and zero otherwise. Hence the degrees of freedom is the number of non-zero coefficients.

For the fused lasso, the natural estimate of degrees of freedom is

$$\text{df}(\hat{y}) = \#\{\text{nonzero coefficient blocks in } \hat{\beta}\}. \tag{12}$$

In other words, we count a sequence of one or more consecutive non-zero and equal $\hat{\beta}_j$ values as one degree of freedom. Equivalently, we can define

$$\text{df}(\hat{y}) = p - \#\{\beta_j = 0\} - \#\{\beta_j - \beta_{j-1} = 0, \beta_j, \beta_{j-1} \neq 0\}. \tag{13}$$

It is easy to see that these two definitions the same. Furthermore, the objective function can be made zero when $\text{df}(\hat{y}) \geq \min(N, p)$, and hence $\min(N, p)$ is an effective upper bound for the degrees of freedom. We have no proof that $\text{df}(\hat{y})$ is a good estimate in general. But it follows from the Stein result (11) in scenarios (7)–(9).

Figure 7 compares the estimated and actual degrees of freedom for the fused lasso and lasso. The approximation for the fused lasso is fairly crude, but not much worse than that for the lasso. We used this definition only for descriptive purposes, to get a rough idea of the complexity of the fitted model.

6·1. Sparsity of Fused Lasso Solutions

As has been mentioned in Section 2, the lasso has a sparse solution in high dimensional modeling. That is, if $p > N$, lasso solutions will have at most N non-zero

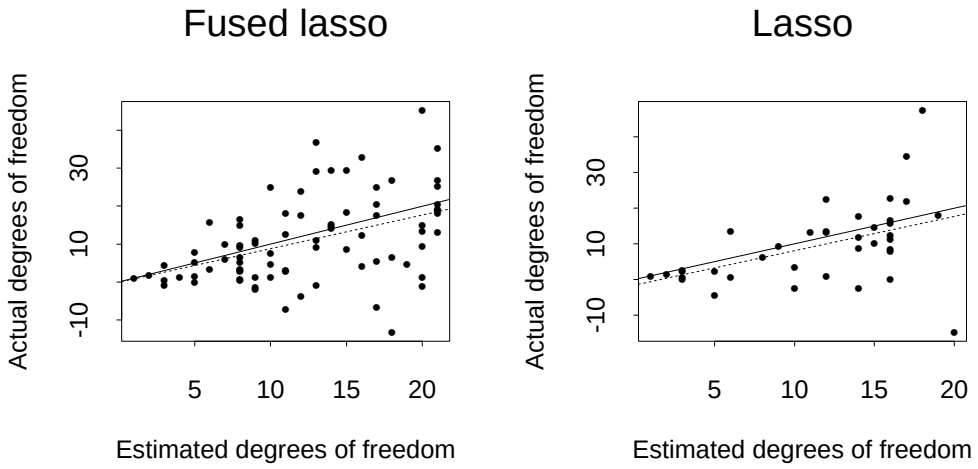

Figure 7: *Simulated example: actual and estimated degrees of freedom for fused lasso and lasso. In each panel the solid line is the* 45^o *line and the broken line is the least squares regression fit.*

coefficients, under mild ("non-redundancy") conditions. This property extends to any convex loss function with a lasso penalty. It is proven explicitly, and the required non-redundancy conditions are spelled out, in (Rosset et al. 2004), Appendix A.

The fused lasso turns out to have a similar sparsity property. Instead of applying to the number of non-zero coefficients, however, the sparsity property applies to the number of sequences of identical non-zero coefficients. So, if we consider the prostate cancer example in Section 7 and Figure 8, sparsity of the lasso implies we could have at most 216 red dots in the bottom panel of Figure 8. Sparsity of the fused lasso implies that we could have at most 216 black sequences of consecutive m/z values with the same coefficient.

The formal statement of the sparsity result for the fused lasso is

THEOREM.

Set $\beta_0 = 0$. Let $n_{seq}(\beta) = \sum_{i=1}^{p} 1\{\beta_i \neq \beta_{i-1}\}$. Then under "non-redundancy" conditions on the design matrix X, the fused lasso problem (3) has a unique solution $\hat{\beta}$ with $n_{seq}(\hat{\beta}) \leq N$.

The proof is very similar to the sparsity proof for the lasso in (Rosset et al. 2004), and is based on examining the Karush-Kuhn-Tucker (KKT) conditions for optimality of the solution to the constrained problem (3). The non-redundancy conditions mentioned can be qualitatively summarized as:

1. No N columns of the design matrix X are linearly dependent
2. Every one of a finite set of $N+1$ linear equations in N variables (the coefficients of which depend on the specific problem) do not have a solution.

7. Analysis of prostate cancer data

As mentioned in the introduction, this dataset consists of 48,538 measurements on 324 patients: 157 healthy patients and 167 with cancer. The average profiles (centroids) are shown in in Figure 1. As was done by the original authors, we ignored m/z sites below 2000, where chemical artifacts can occur. We randomly created training and validation sets of size 216 and 108 patients respectively. To make computations manageable, we average the data in consecutive blocks of 20, giving a total of 2181 sites. [We did manage to run the lasso on the full set of sites, and it produced error rates about the same as those reported for lasso here.] The results of various methods are shown in Table 2. Nearest shrunken centroids (Tibshirani et al. 2001) is essentially equivalent, in this two-class setting, to soft-thresholding of the univariate regression coefficients.

Method	Validation errors/108	df	# sites	s_1	s_2
Nearest shrunken centroids	30		227		
Lasso	16	60	40	83	164
Fusion	18	102	2171	16	32
Fused Lasso	16	103	218	113	103

Table 2: *Prostate data results*

Adam et al. (2003) report error rates around 5% for a 4 class version of this problem, using a peak finding procedure followed by a decision tree algorithm. However we (and at least one other group that we know of) have had difficulty replicating their results, even using their extracted peaks.

Figure 8 shows the non-zero coefficients from the two methods, We see that the fused lasso puts non-zero weights at more sites, spreading out the weights especially at higher m/z values. A more careful analysis would use cross-validation to choose the bounds, and then report the test error for these bounds. We carry out such an analysis for the leukemia data in section 9·1.

8. A simulation study

We carried out a small simulation study to compare the performance of the lasso and fused lasso. To ensure that our feature set had a realistic correlation structure for protein mass spectroscopy, we used the first 1000 features from the data set described in the previous section. We also used a random subset of 100 of the patients, to keep the feature to sample size ratio near a realistic level. We then generated coefficient vectors β by choosing 1 to 10 non-overlapping m/z sites at random and defining blocks

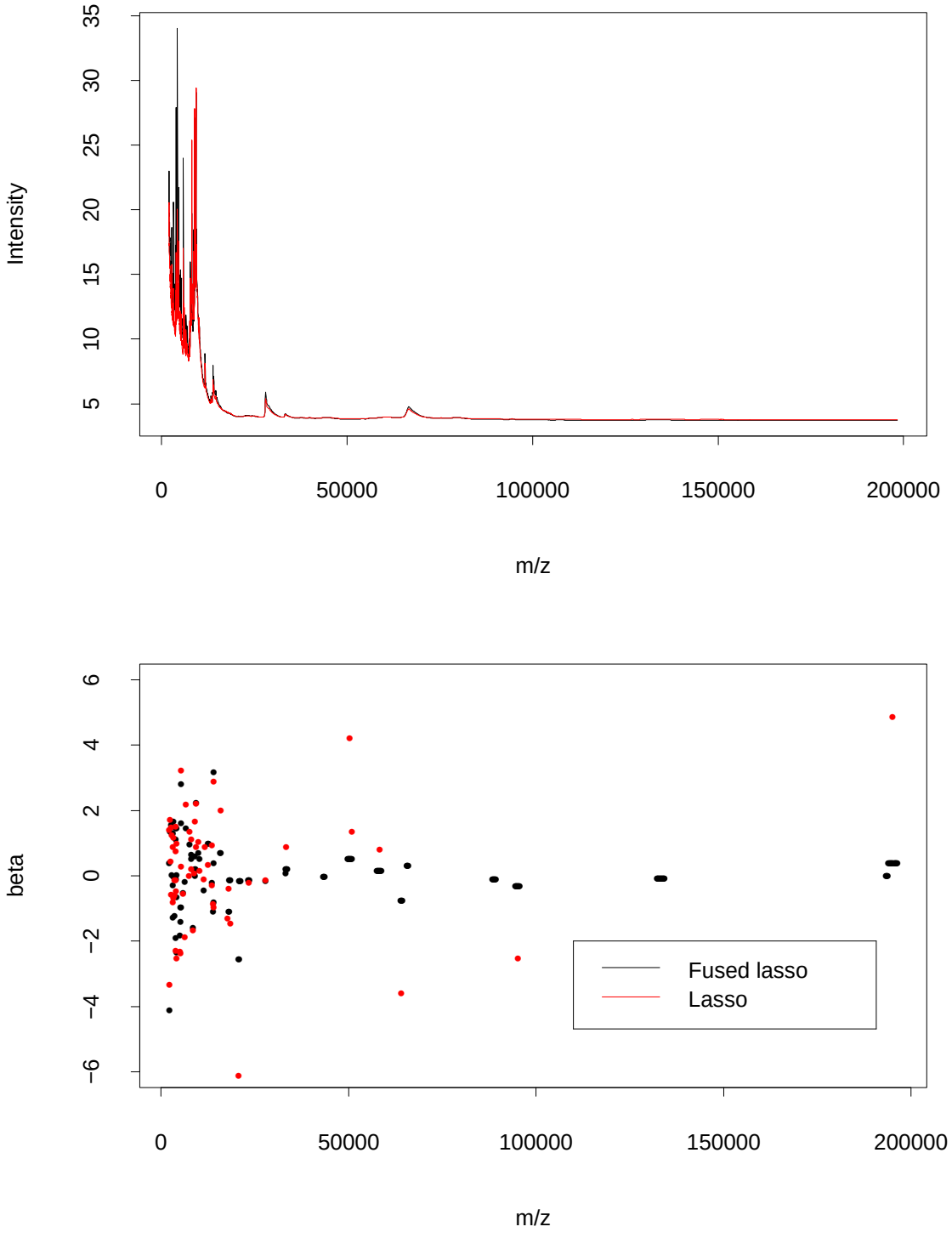

Figure 8: *Results for prostate cancer example. Lasso and fused lasso non-zero coefficients are shown in red and black respectively.*

Method	Test Error (se)	Sensitivity (se)	Specificity (se)
Lasso	265.194(7.957)	0.055(0.009)	0.985(0.003)
Fused Lasso	256.117(7.450)	0.478(0.082)	0.693(0.072)
Fused Lasso (true s_1, s_2)	261.380(8.724)	0.446(0.045)	0.832(0.018)

Table 3: *Results of simulation study*

of equal non-zero coefficients of lengths uniform between 1 and 100. The values of the coefficients were generated as $N(0,1)$. Finally, training and test sets were generated according to

$$y = X\beta + Z; \;\; 2.5 \cdot Z \sim N(0,1). \tag{14}$$

The setup is such that the amount of test variance explained by the model is about 50%.

For each dataset, we found the lasso solution with minimum test error. We then used the search strategy outlined in section 3 for the fused lasso. Table 3 summarizes the results of 20 simulations from this model. Sensitivity and specificity refer to the proportion of true non-zero coefficients and true zero coefficients that are detected by each method. Shown are the minimum test error solution from the fused lasso, and also that for the true values of the bounds s_1, s_2.

We see that the fused lasso slightly improves upon the test error of the lasso, and detects a much large proportion of the true non-zero coefficients. In the process, it has a lower specificity. Note that even with the true s_1, s_2 bounds, the fused lasso detects less than half of the true non-zero coefficients. This demonstrates the inherent difficulty of problems having $p \gg N$.

9. Application to unordered features

The fused lasso definition (3) assumes that the features x_{ij}, and hence the corresponding parameters β_j, have a natural order in j. In some problems howeve the features have no pre-specified order: for example, genes in a microarray experiments. There are at least two ways to apply the fused lasso in this case. First, one can estimate an order for the features, using for example multidimensional scaling or hierarchical clustering. The latter is commonly used for creating heatmap displays of microarray data.

Alternatively, we notice that (3) doesn't require a complete ordering of the features but only specification of the nearest neighbor of each feature. That is, let $k(j)$ be the index of the feature closest to feature j, in terms, for example of smallest Euclidean distance or maximal correlation. Then we can use the fused lasso with difference constraint

$$\sum_j |\beta_j - \beta_{k(j)}| \leq s_2.$$

Computationally, this just changes the p linear constraints that are expressed in matrix L appearing in expression (5). Note that more complicated schemes, such as the use of more than one near-neighbor, would increase the number of linear constraints, potentially up to p^2. We illustrate the first method in the example below.

9·1. Leukemia classification using microarrays

These data were introduced in Golub et al. (1999). There are 7129 genes and 38 samples: 27 in class 1 (Acute Lymphocytic Leukemia) and 11 in class 2 (Acute Mylogenous Leukemia). In addition there is a test sample of size 34. The prediction

Method	10-fold CV error	Test error	# genes
(1) Golub (50 genes)	3/38	4/34	50
(2) Nearest shrunken centroid (21 genes)	1/38	2/34	21
(3) Lasso 37 df ($s_1 = .65, s_2 = 1.32$)	1/38	1/34	37
(4) Fused lasso 38 df ($s_1 = 1.08, s_2 = .71$)	1/38	2/34	135
(5) Fused lasso 20 df ($s_1 = 1.35, s_2 = 1.01$)	1/38	4/34	737
(6) Fusion 1 df	1/38	12/34	975

Table 4: *Results for leukemia microarray example*

results are shown in Table 4.

The first two lines are based on all 7129 genes. The Golub *et.al.* procedure is similar to nearest shrunken centroids, but uses hard-thresholding. For the lasso and fusion methods, we first filtered down to the top 1000 genes in terms of overall variance. Then we applied average linkage hierarchical clustering to the genes, to provide a gene order for the fusion process.

All lasso and fusion models were fit by optimizing the tuning parameters using cross-validation and then applying these values to the test set. The pure fusion estimate (6) did poorly in test error: this error never dropped below 3 for any value of the bound s_2.

We see that in line (4) fusing the lasso solution gives about the same error rate, using about four times as many genes. Further fusion in line (5) seems to increase the test error rate. Table 5 shows a sample of the estimated coefficients for the lasso and fused lasso solution (4). We see that in many cases, the fusion process has spread out the coefficient of a non-zero lasso coefficient onto adjacent genes.

Gene #	Lasso	Fused Lasso	Gene #	Lasso	Fused Lasso	Gene #	Lasso	Fused Lasso
9	0.00000	0.00203	421	-0.08874	-0.02506	765	0.00000	0.00361
10	0.00000	0.00495	422	0.00000	-0.00110	766	0.00000	0.00361
11	0.00000	0.00495				767	0.00000	0.00361
12	0.00000	0.00495	475	-0.01734	0.00000	768	0.00000	0.00361
13	0.00000	0.00495				769	0.00102	0.00361
14	0.00000	0.00495	522	0.00000	-0.00907	770	0.00000	0.00361
15	0.00000	0.00495	523	0.00000	-0.00907	771	0.00000	0.00361
			524	0.00000	-0.00907	772	0.00000	0.00361
22	0.01923	0.00745	525	0.00000	-0.00907			
23	0.00000	0.00745	526	0.00000	-0.00907	788	0.04317	0.03327
24	0.00000	0.00745	527	0.00000	-0.00907			
25	0.00000	0.00745	528	0.00000	-0.00907	798	0.02476	0.01514
26	0.00000	0.00745				799	0.00000	0.01514
27	0.01157	0.00294	530	0.01062	0.00000	800	0.00000	0.01514
31	-0.00227	0.00000	563	0.00000	-0.02018	815	-0.00239	0.00000
			564	0.00000	-0.02018			
39	-0.00992	0.00000	565	0.00000	-0.02018	835	0.00000	-0.01996
			566	0.00000	-0.02018	836	0.00000	-0.01996
44	-0.00181	0.00000	567	0.00000	-0.02018	837	0.00000	-0.01996
						838	0.00000	-0.00408

Table 5: *Leukemia data example: a sample of the non-zero coefficients for lasso and fused lasso, with contiguous blocks delineated. The full table appears in the technical report version of this paper.*

10. Hinge loss

For two-class problems the maximum margin approach used in the support vector classifier (Boser et al. 1992), (Vapnik 1996) is an attractive alternative to least squares. The maximum margin method can be expressed in terms of the "hinge" loss function (see e.g. Hastie et al. (2001), chapter 11). We minimize

$$J(\beta_0, \beta, \xi) = \sum_{j=1}^{n} \xi_j \tag{15}$$

subject to $y_i(\beta_0 + \beta^T \boldsymbol{x}_i) \geq 1 - \xi_i$, $\xi_i \geq 0$ for all i. The original support vector classifier includes an L_2 constraint $\sum_{j=1}^{p} \beta_j^2 \leq s$. Recently there has been interest in the L_1 constrained (Lasso) support vector classifier. Zhu et al. (2003) develop a LARS-like algorithm for solving the problem for all values of the bound s.

We can generalize to the "fused lasso" support vector classifier by imposing constraints

$$\sum_{j=1}^{p} |\beta_j| \leq s_1; \quad \sum_{j=2}^{p} |\beta_j - \beta_{j-1}| \leq s_2 \tag{16}$$

	-1	0	1
-1	12	28	0
0	17	822	26
1	0	60	35

Table 6: *Signs of fused lasso coefficients (rows) versus signs of fused lasso support vector coefficients (columns).*

The complete set of constraints can be written as

$$\begin{pmatrix} 1 \\ -a_0 \\ 0 \\ 0 \\ 0 \end{pmatrix} \leq \begin{pmatrix} I & y & y^T X & 0 & 0 & 0 & 0 \\ 0 & 0 & L & 0 & 0 & -I & I \\ 0 & 0 & I & -I & I & 0 & 0 \\ 0 & 0 & 0 & e^T & e^T & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & e^T & e^T \end{pmatrix} \begin{pmatrix} \xi \\ \beta_0 \\ \beta \\ \beta^+ \\ \beta^- \\ \theta^+ \\ \theta^- \end{pmatrix} \leq \begin{pmatrix} \infty \\ a_0 \\ 0 \\ s_1 \\ s_2 \end{pmatrix}, \tag{17}$$

in addition to the non-negativity constraints $\xi_i, \beta_j^+, \beta_j^-, \theta_j^+, \theta_j^- \geq 0$. Since the objective function (15) is linear, this optimization is a linear (rather than quadratic) programming problem. Our implementation uses the `sqopt` package as before; `sqopt` handles both LP and QP problems.

We applied the fused lasso support vector classifier to the microarray leukemia data. Using $s_1 = 2, s_2 = 4$ gave a solution with 90 non-zero coefficients, and 38 degrees of freedom. It produced one misclassification error in both tenfold cross-validation and the test set, making it competitive with the best classifiers from Table 4. Table 6 compares the signs of the fused lasso coefficients (rows) and signs of fused lasso support vector coefficients (columns). The agreement is substantial, but far from perfect.

One advantage of the support vector formulation is its fairly easy extension to multi-class problems: see for example Lee et al. (2002).

11. Discussion

The fused lasso seems like a promising method for regression and classification, in settings where the features have a natural order.

One difficulty in using the fused lasso is computational speed. The timing results in Table 1 show that when $p > 2000$ and $N > 200$, speed could become a practical limitation. This is especially true if five or tenfold cross-validation is carried out. Hot starts can help: starting with large values of s_1, s_2, solutions for smaller values can be obtained in a constant (short) time.

The LAR algorithm of Efron et al. (2002) solves efficiently the entire sequence of lasso problems, for all values of the L_1 bound s_1. It does so by exploiting the fact that the solution profiles are piecewise linear functions of the L_1 bound, and the set of active coefficients changes in a predictable way. One can show that the fused lasso solutions are piecewise linear functions as we move in a straight line in the (λ_1, λ_2) plane (see (Rosset & Zhu 2003)). Here (λ_1, λ_2) are the Lagrange multipliers corresponding to the bounds s_1, s_2. Hence it might be possible to develop a LAR-style algorithm for quickly solving the fused lasso problem along these straight lines. However such an algorithm would be considerably more complex than LAR, because of the many possible ways that the active sets of constraints can change. In LAR one can only add or drop a variable at a given step. In the fused lasso, one can add or drop a variable, or fuse or de-fuse a set of variables. We have not yet succeeded in developing an efficient algorithm for this procedure, but it will be a topic of future research.

Generalizations of the fused lasso to higher-dimensional orderings may also be

possible. Suppose that the features $x_{j,j'}$ are arranged on a two-way grid, for example in an image. Then we might constrain coefficients that are one unit apart in any direction, i.e. constraints of the form

$$\sum |\beta_{j,j'}| \leq s_1, \sum_{|k-\ell|=1} |\beta_{j,k} - \beta_{j,\ell}| + \sum_{|k-\ell|=1} |\beta_{k,j} - \beta_{\ell,j}| \leq s_2, \tag{18}$$

This would present interesting computational challenges, as the number of constraints is of order p^2.

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